

Lenovo & CGG: Achieving Performance Gains in Seismic Interpretation

FOR THOSE WHO DO,

NOW YOU CAN DO MORE

Johan Steffensen

Business Leader Workstation, Nordic



The Problem

- Geophysicists face the task of analyzing and interpreting vast amounts of seismic data, often with limited time
- Complex algorithms are required to define 3D sub-surfaces, salt bodies, faults and canyons, this can create tedious and repetitive processes
- Traditional desktop workstations provide an excellent platform to compute and visualize data, but frequently, additional computational resources are required to simulate complex or large volumes of data



The Objective

- Benchmark specific workflows and processes with in Insight Earth® , to determine what specific new workstation technologies provide the greatest performance gains
- Utilize emerging computational and visualization technologies from NVIDIA and Intel to improve workflow performance on the desktop workstation, improving localized simulation workflows and final time to result
- Leverage the power and performance of the new line of Lenovo's ThinkStation P Series professional workstations

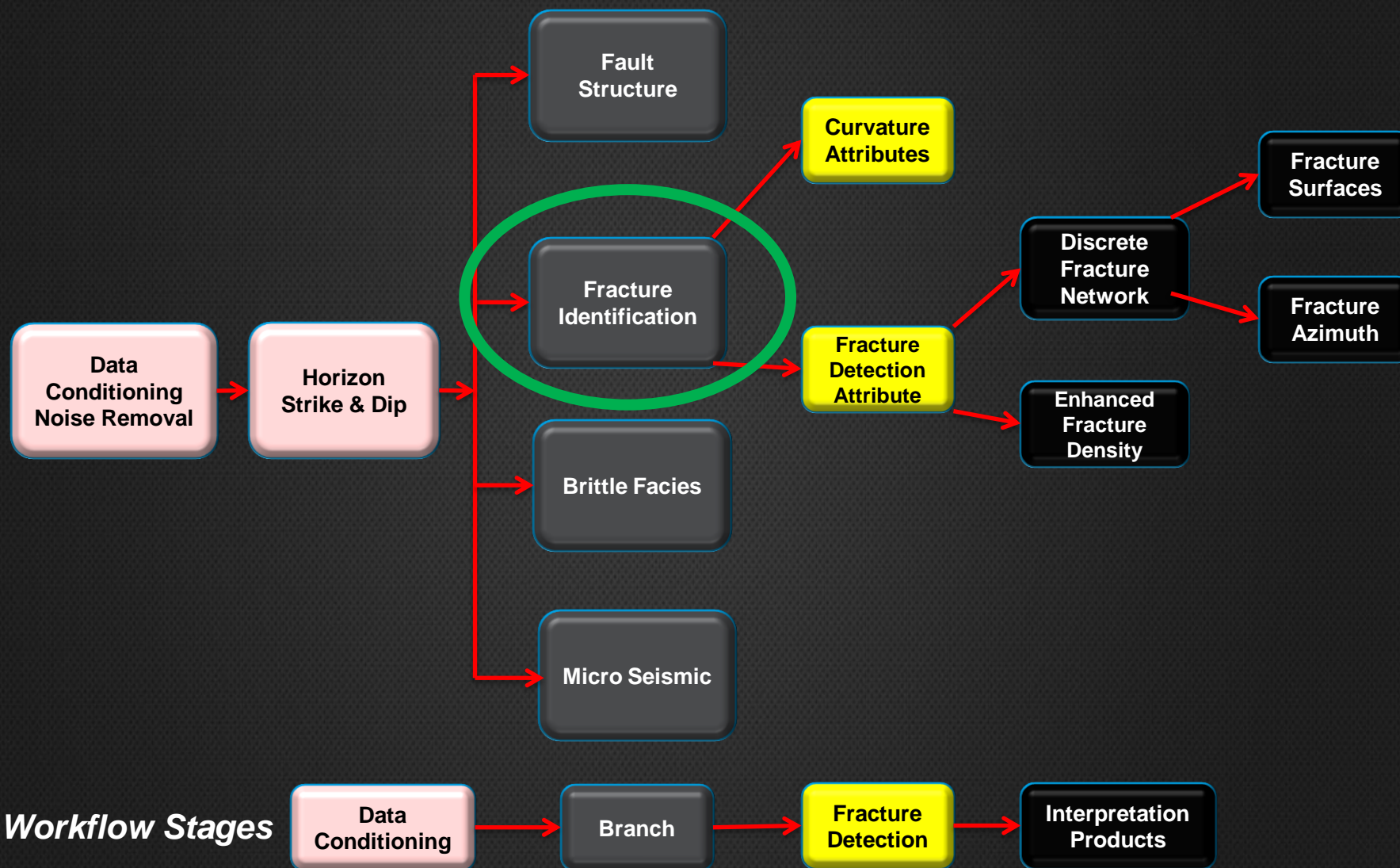


The Test Parameters

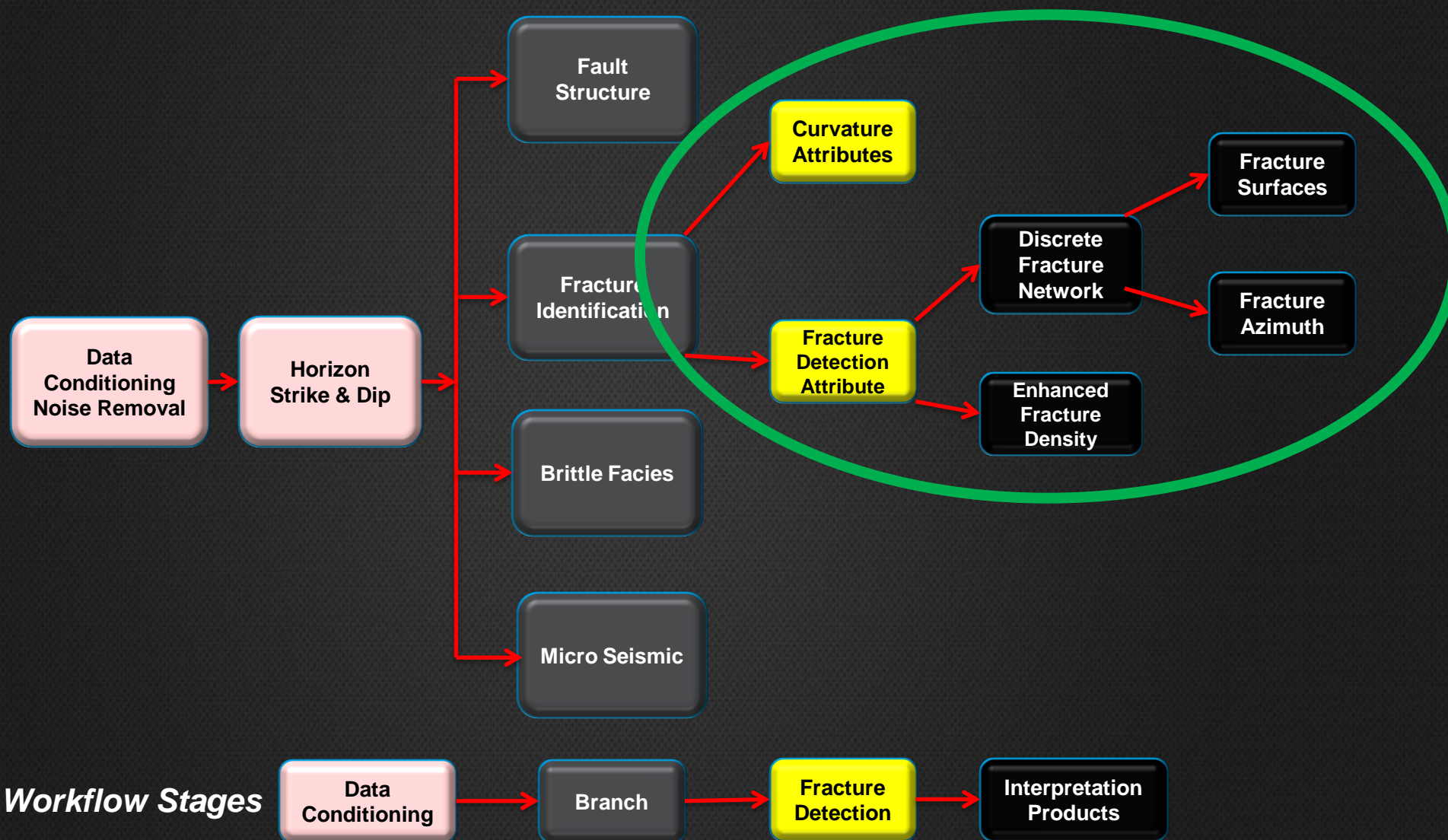
- “Real-World” Data – 610MB
- 551x1008x1001
- Lenovo ThinkStation P900
- 2x Intel® Xeon® E5-2697v3 CPUs – 14C/28T(each)
- 256GB RAM – Quad Channel - DDR4-2133MHz
- Magma EB3600-10 – Expansion Chassis



FaultAndFractureSpark: Fracture Detection Workflow



FaultAndFractureSpark: Fracture Detection Workflow



Data Conditioning: Footprint Removal - Workflow Impact

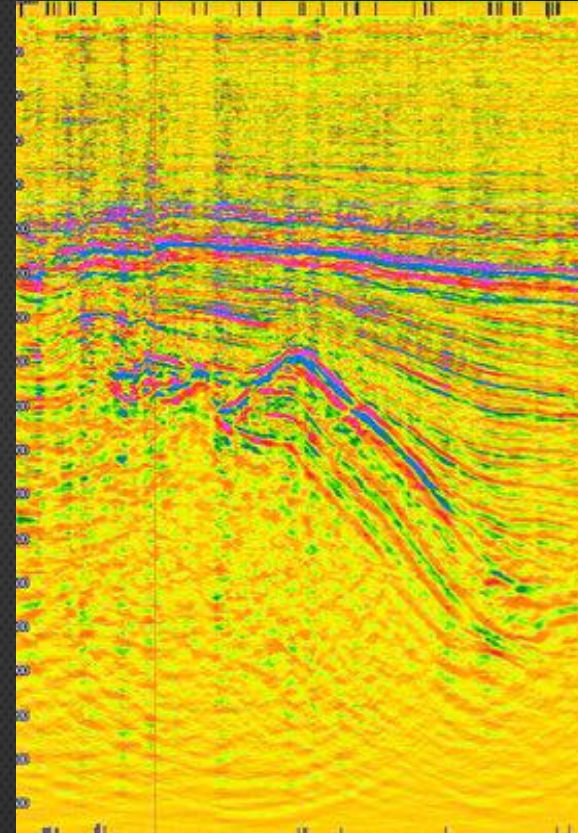
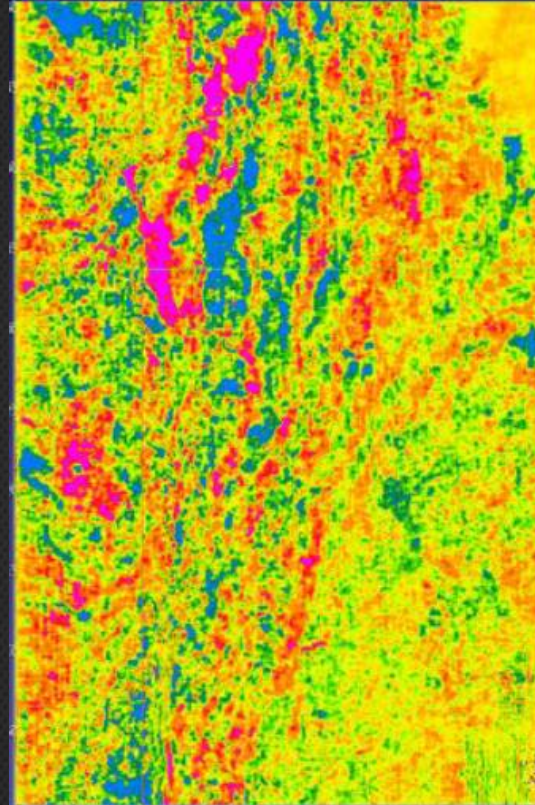
- Load Raw Seismic Volume
- Create Horizon Orientation (Structural Dip) Volume
- Remove Coherent Noise (Footprint)
 - Parameterize footprint removal
 - Footprint Orientation, Wavelength, Time/Depth Range
 - Repeat steps 2 and 3 for each footprint orientation and each footprint wavelength
- Create Horizon Orientation Volume
- Remove Random Noise
 - Default is Statistical Filter – Median, 3x3x1

How many iterations
might this take??

Footprint Removal - Real-world Examples

Grand Isle (GOM, US Continental Shelf),
500x500x100; Marine 1987

| | | |
|---------|--------------|----------|
| 1, 2, 3 | Inline | 3, 5, 11 |
| 4 | Crossline | 3 |
| 5 | Oblique 163° | 5 |
| 6 | Oblique 33° | 5 |
| 7 | Oblique 20° | 3 |
| 8 | Oblique 60° | 5 |
| 9 | Oblique 140° | 5 |
| 10 | Oblique 50° | 3 |
| 11 | Oblique 123° | 3 |



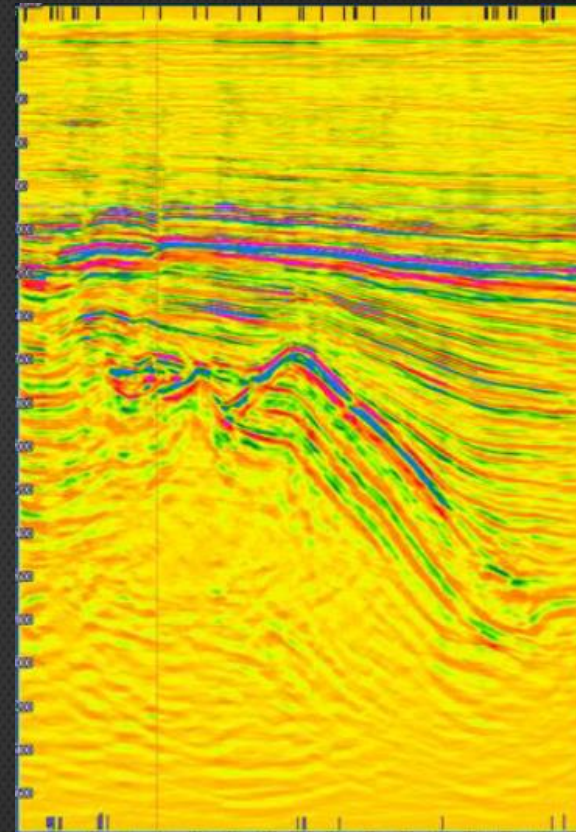
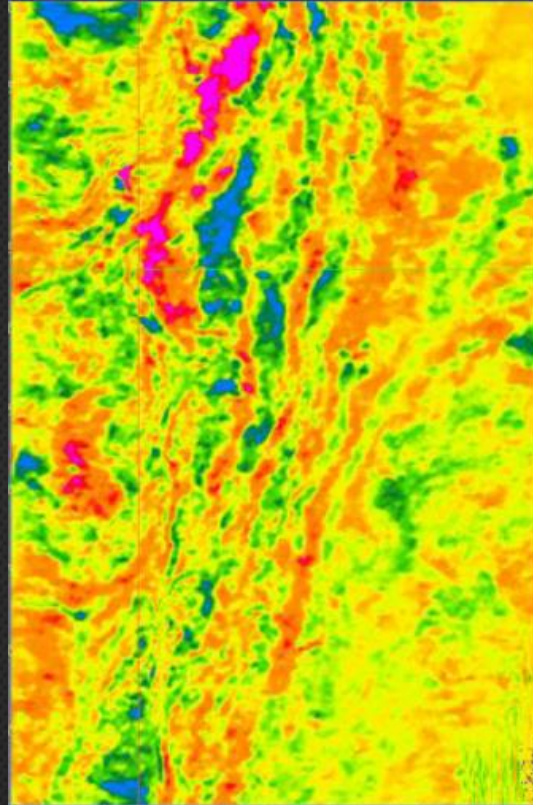
Bohai Bay (Offshore China),
500x331x1000; Marine 1990s

| | | |
|---------|--------------|----------|
| 1, 2, 3 | Crossline | 5, 7, 15 |
| 4 | Inline | 3 |
| 5 | Oblique 63° | 3 |
| 6 | Oblique 113° | 3 |
| 7 | Oblique 149° | 7 |
| 8 | Oblique 45° | 5 |
| 9 | Oblique 18° | 5 |
| 10 | Oblique 162° | 5 |
| 11 | Crossline | 21 |
| 12 | Oblique 130° | 5 |

Footprint Removal - Real-world Examples

Grand Isle (GOM, US Continental Shelf), 500x500x100; Marine 1987

| | | |
|---------|--------------|----------|
| 1, 2, 3 | Inline | 3, 5, 11 |
| 4 | Crossline | 3 |
| 5 | Oblique 163° | 5 |
| 6 | Oblique 33° | 5 |
| 7 | Oblique 20° | 3 |
| 8 | Oblique 60° | 5 |
| 9 | Oblique 140° | 5 |
| 10 | Oblique 50° | 3 |
| 11 | Oblique 123° | 3 |

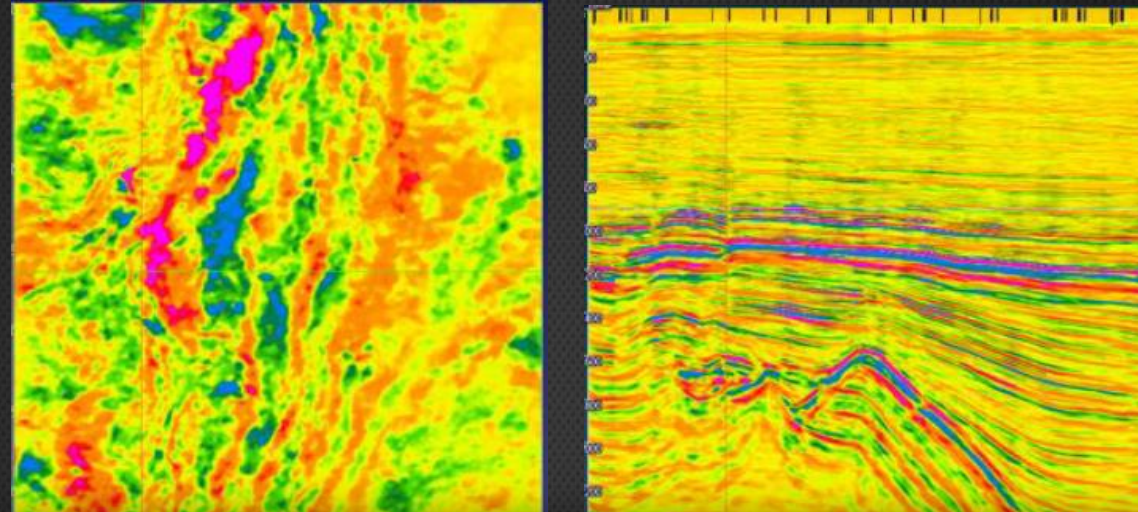


Bohai Bay (Offshore China), 500x331x1000; Marine 1990s

| | | |
|---------|--------------|----------|
| 1, 2, 3 | Crossline | 5, 7, 15 |
| 4 | Inline | 3 |
| 5 | Oblique 63° | 3 |
| 6 | Oblique 113° | 3 |
| 7 | Oblique 149° | 7 |
| 8 | Oblique 45° | 5 |
| 9 | Oblique 18° | 5 |
| 10 | Oblique 162° | 5 |
| 11 | Crossline | 21 |
| 12 | Oblique 130° | 5 |

Footprint Removal - Real-world Examples

| Grand Isle (GOM, US Continental Shelf), 500x500x100; Marine 1987 | | |
|--|--------------|----------|
| 1, 2, 3 | Inline | 3, 5, 11 |
| 4 | Crossline | 3 |
| 5 | Oblique 163° | 5 |
| 6 | Oblique 33° | 5 |
| 7 | Oblique 20° | 3 |
| 8 | Oblique 60° | 5 |
| 9 | Oblique 140° | 5 |
| 10 | Oblique 50° | 3 |
| 11 | Oblique 123° | 3 |



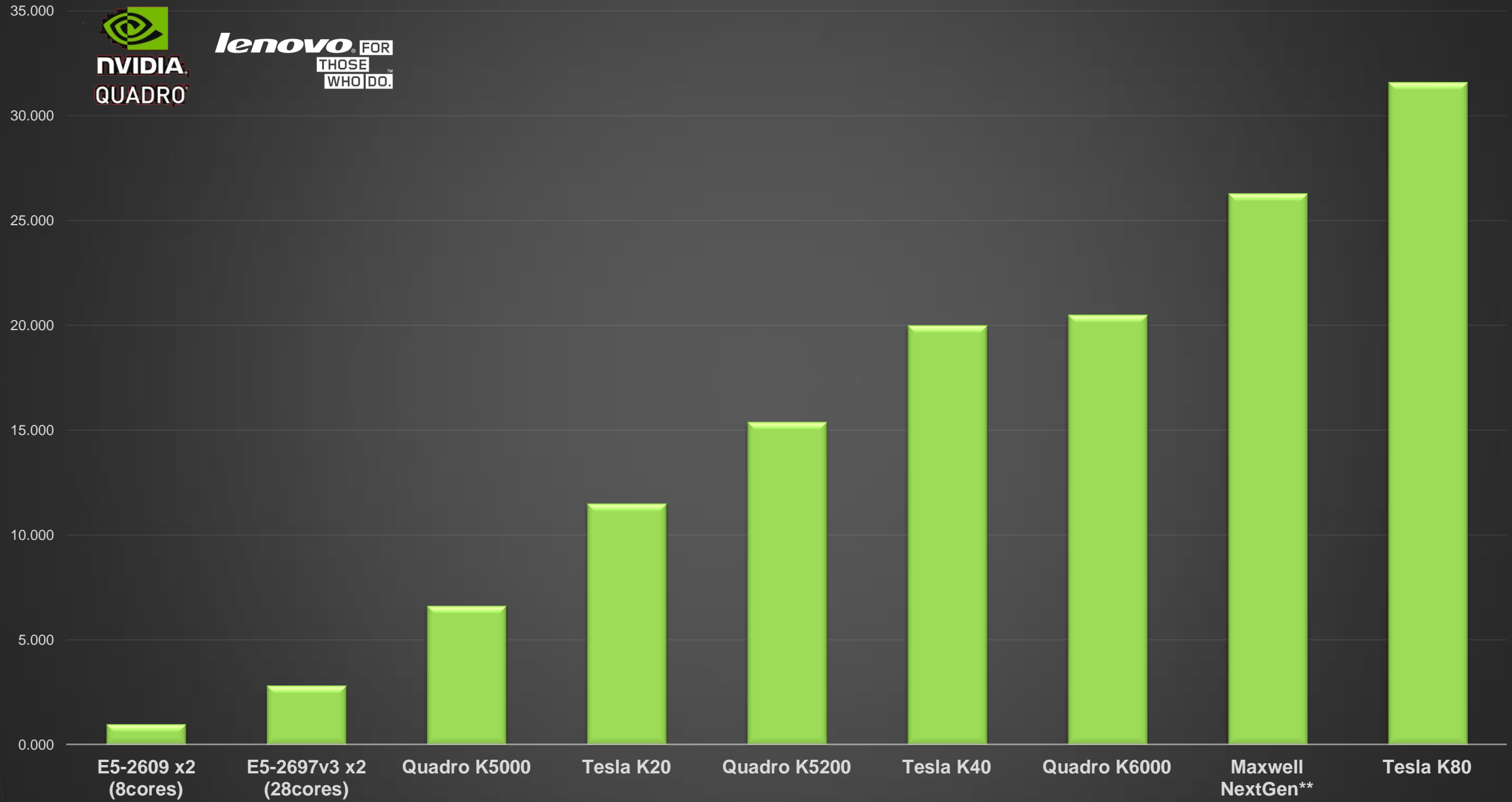
12 Iterations of Horizon Orientation and Footprint Removal!

| Bohai Bay (Offshore China), 500x331x1000; Marine 1990s | | |
|--|--------------|----------|
| 1, 2, 3 | Crossline | 5, 7, 15 |
| 4 | Inline | 3 |
| 5 | Oblique 63° | 3 |
| 6 | Oblique 113° | 3 |
| 7 | Oblique 149° | 7 |
| 8 | Oblique 45° | 5 |
| 9 | Oblique 18° | 5 |
| 10 | Oblique 162° | 5 |
| 11 | Crossline | 21 |
| 12 | Oblique 130° | 5 |

Footprint Removal GPU Performance vs. 8-core CPU baseline



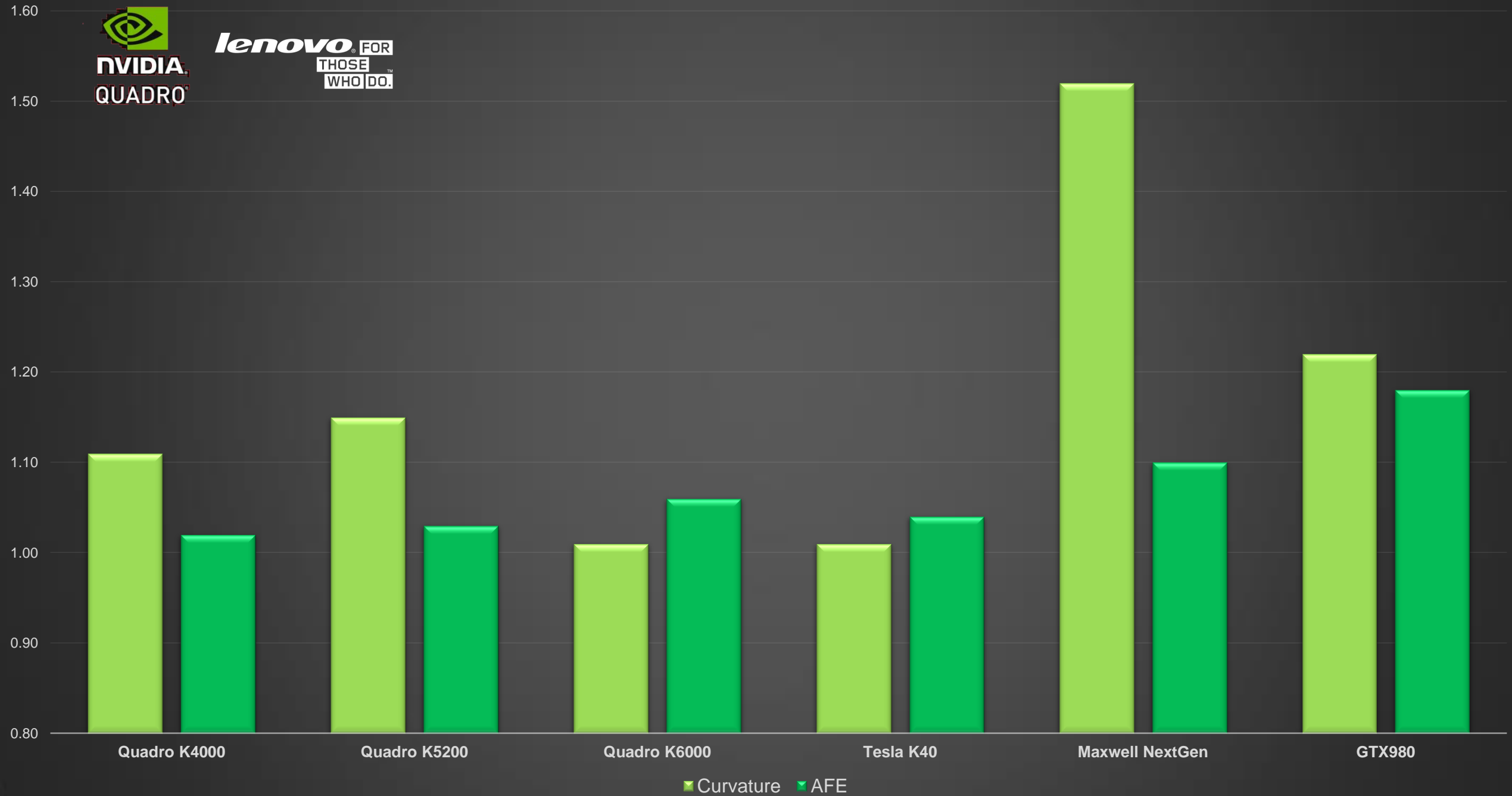
lenovo FOR
THOSE
WHO DO.



I/O Optimization: Improvement Factor



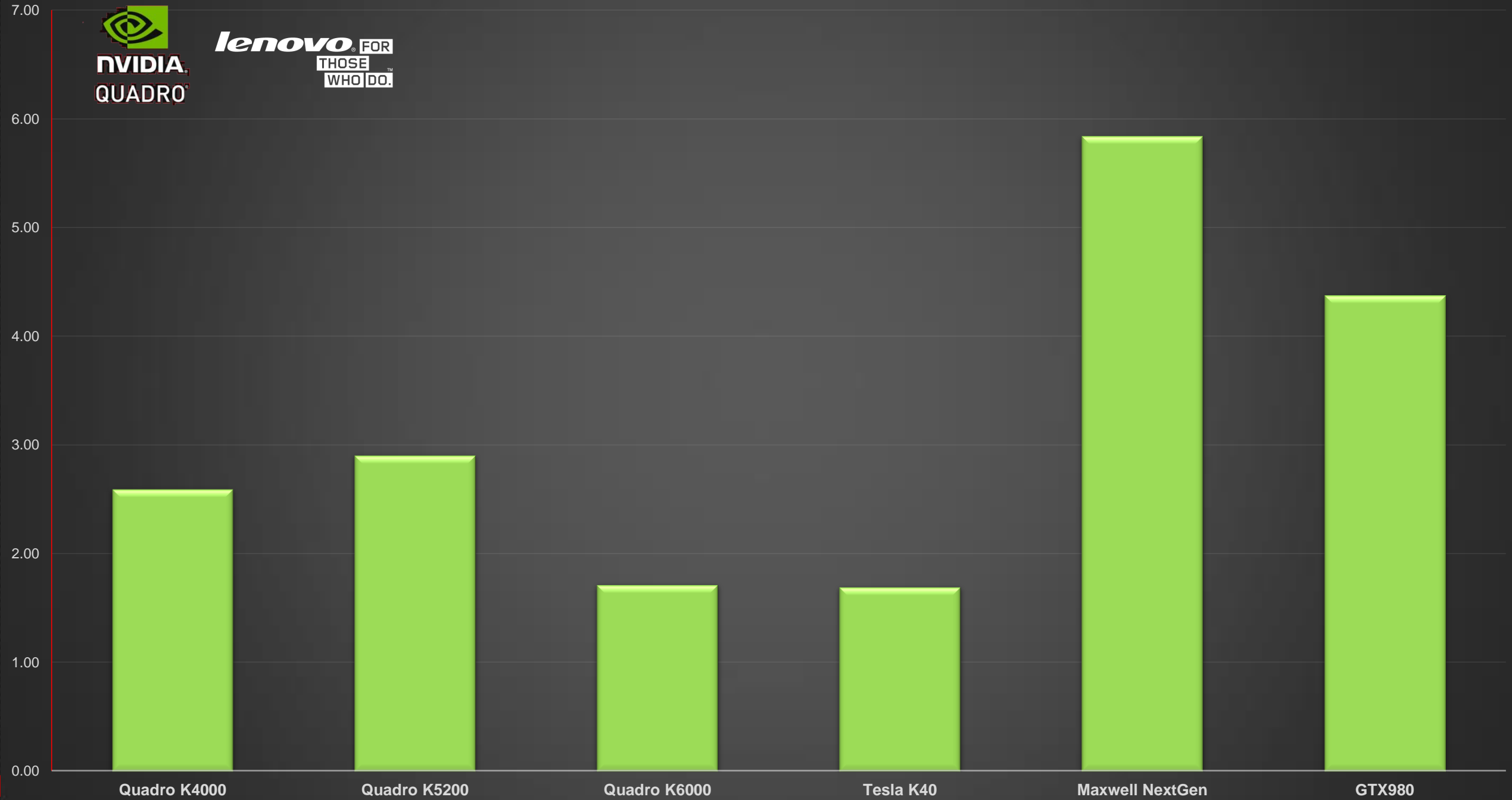
lenovo FOR
THOSE WHO DO.



Horizon Orientation Optimization: Improvement Factor

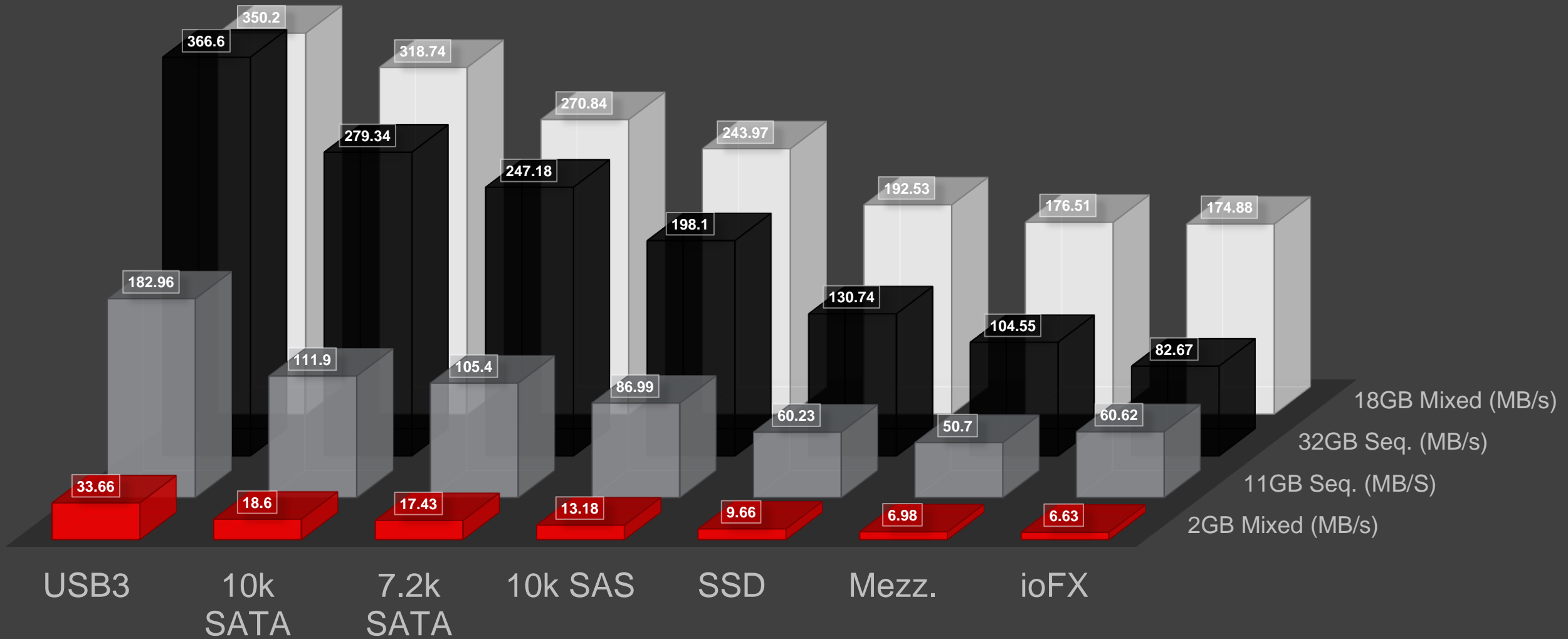


lenovo FOR
THOSE
WHO DO.



INSIGHT EARTH SAMPLE I/O

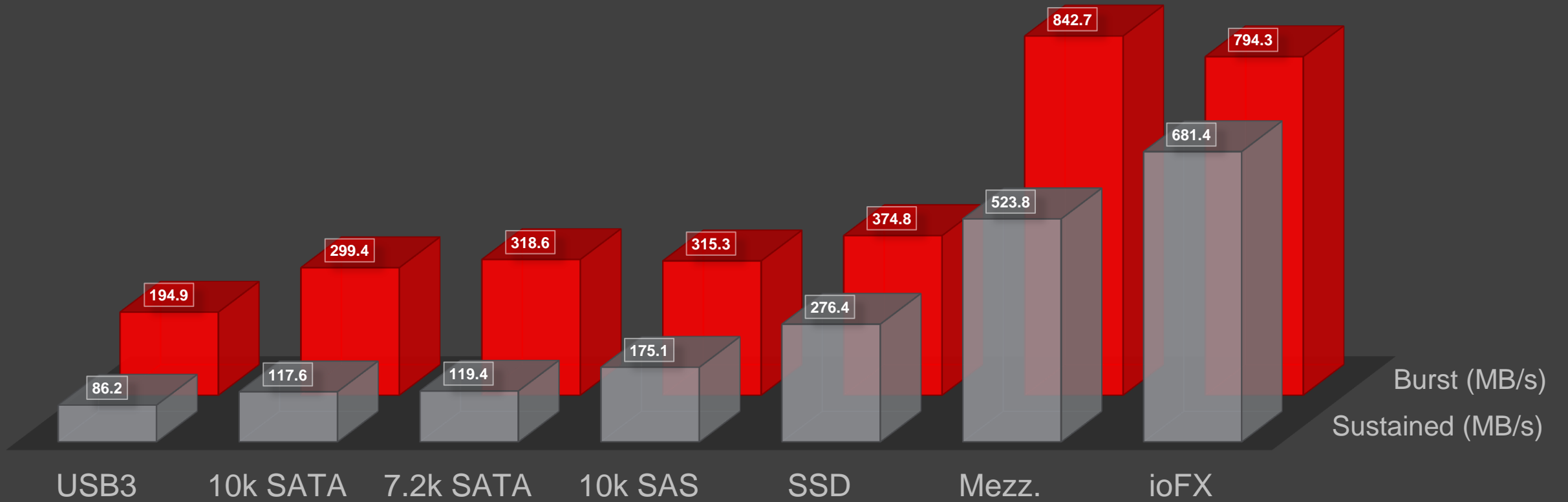
lenovo FOR
THOSE
WHO DO.



BENCHMARK IO

lenovo FOR
THOSE
WHO DO.

■ Sustained (MB/s) ■ Burst (MB/s)

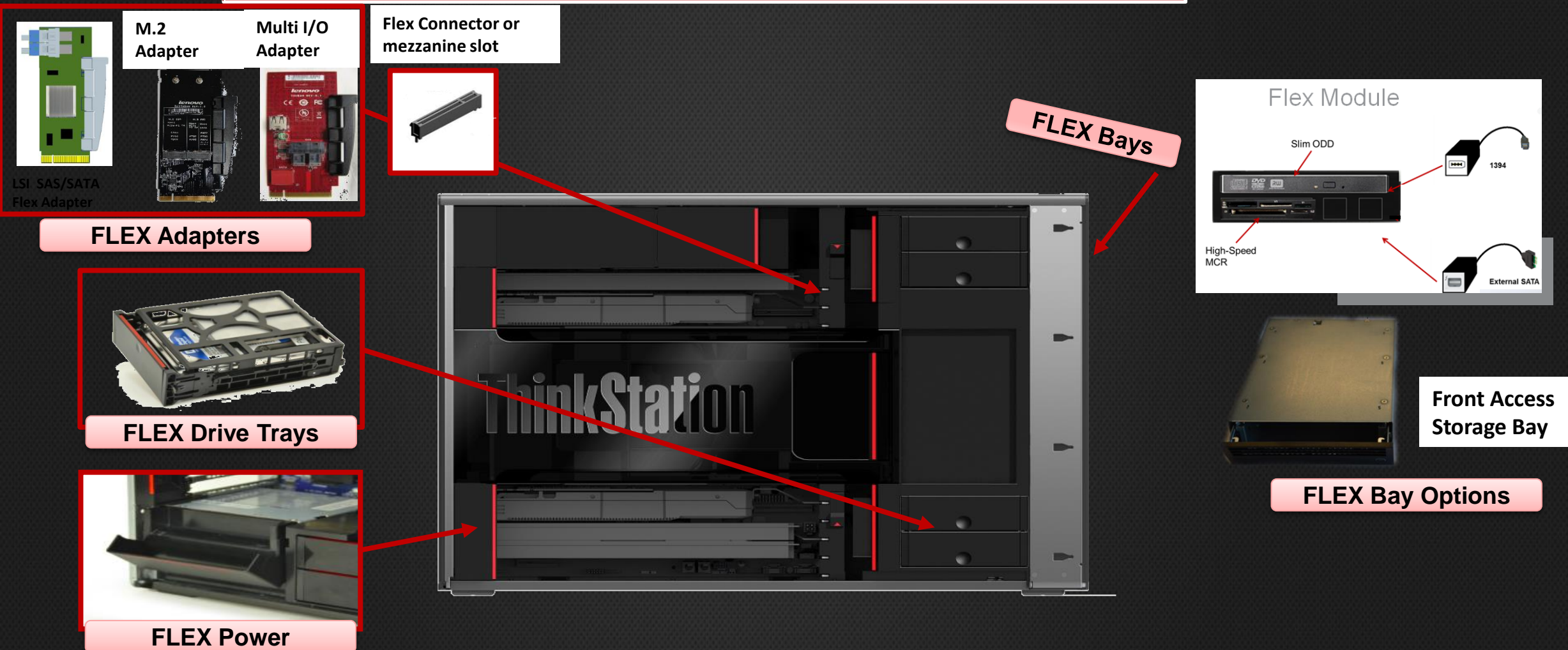


Conclusions

- When tested against previous generation workstations, the Lenovo P900 improved raw performance by up to 15%
- Implementation of NVIDIA Tesla® K40 and K80, as well as Quadro® K5200, K6000 and M6000 significantly increases computation performance, thus speeding time to result.
- Utilization of Lenovo's Flex Adapter and PCI-E M.2 SSD Flex drives, offer superior performance to traditional SATA SSD technology and the ultimate price/performance for high speed storage
- The power and expandability of the Lenovo ThinkStation P900 provides an excellent platform for adding additional GPGPU, GPU and I/O resources

Lenovo ThinkStation P900

Flexible configurations empower customers



ThinkStation P900

POWERED BY
NVIDIA GRID™

TERADICI™

splashtop™

NICE

Up to 14 Storage Devices

Up to 3 NVIDIA Quadro M6000 / Tesla GPUs

| Key Specs | Supports |
|------------------|--|
| CPU: | 1-2x Intel® Xeon® E5 26xx v3 |
| Memory: | Max 2TB of DDR4-2133MHz (16x DIMM Slots) |
| Storage: | Up to 14x Storage Devices (Over 40TB Configurable) 3x Separate Sub-Systems |
| Graphics: | NVIDIA Quadro® Kepler GPUs (1-4x GPUs Supported) |

Oil & Gas / Energy Exploration

Visualization & Rendering

Analysis & Simulation

THANK YOU GRAZIE MERCI DANKE GRAZIAS 謝謝 СПАСИБО
GRACIAS OBRIGADO ありがとう DANK TAKK BEDANKT DAKUJEM